FROM BALANCE SHEETS TO REAL LIFE: MAKING ACCOUNTING COME ALIVE

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People often picture accounting as a world of strict rules, endless number crunching, and thick binders packed with dense financial statements. For a lot of high school seniors, it feels daunting—like staring at the same blank notebook page day after day. Still, teaching accounting doesn't need to stay stuck on ledgers and balance sheets; it can spill into real-world examples, like tracking the cash from a weekend bake sale.

When teachers try fresh, creative approaches, they can turn accounting into something more than facts and figures—fun to explore, practical to use, and engaging enough to keep students leaning forward in their seats. You can make accounting a lot more engaging by tying the lessons to real-life situations—like tracking the budget for a weekend trip. When students spot accounting concepts at work in familiar places—like a corner sari-sari store, a bustling online shop, or the bake sale in the school hallway—they start to see why it all matters. Kolb's Experiential Learning Theory (1984) says students learn best when they dive into an experience—feeling the weight of a tool in their hands, for instance—and then take time to think it through. Teachers can set up business role-plays where students draft income statements, jot down every expense, and study profit trends, making dry concepts feel like real-world know-how.

Another way to draw people in is through gamification—think points, badges, or a quick challenge that keeps them hooked. Mixing in games, quick quizzes, and a bit of role-play can snap students out of the dull drone of a standard lecture. According to Hamari et al.,(2016) highlight, gamification enhances motivation and participation by turning learning into an interactive experience. In 2016, they showed that gamification



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boosts motivation and draws people in by turning learning into something hands-on—like solving a puzzle instead of reading a page. For example, students might take on a "Budget Challenge," juggling limited funds to hit specific financial targets, or team up in races to finish journal entries accurately and on time. Technology opens the door to countless ways of teaching accounting, from interactive spreadsheets to quick, hands-on simulations. Students can practice recording transactions in a lively setting using interactive apps, detailed spreadsheets, and digital simulations that respond instantly to their input. In a flipped classroom, students dig into the material online first—maybe watching a short video or skimming an article—then bring that knowledge to life in class, which pushes their understanding even further. Hew and Lo's 2018 study shows that blending technology with strong teaching methods sparks student interest and improves learning—like using an interactive quiz to get the whole class leaning forward in their seats.

In the end, bringing creativity into accounting turns it from a dry list of numbers into something far more engaging. It's a way to get students ready for real-world money smarts and the hands-on skills of running a business, like pricing a lemonade stand. When learners enjoy cracking an accounting puzzle, they don't just master the material—they gain the confidence to handle money and make smart decisions.

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