

## THE ROLE OF VIDEO GAMES IN CHILDHOOD STUDYING

*by:*

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Videotape games can definitely and negatively impact non-age education, depending on the sort of game, the level of play, and how they're utilized in conjunction with other teaching methods.

On the progressive side, numerous instructional video games can improve problem-solving abilities, hand-eye coordination, and learning in arithmetic, history, and science. They can also improve overall teamwork and critical thinking skills, as well as promote excitement and involvement in learning. Several studies demonstrate that VHS games can improve children's cognitive abilities, such as advanced problem-solving, memory, and spatial reasoning.

They can also distract youngsters from crucial learning activities, such as schoolwork, and lead to social isolation. Video games may also hurt children's mental health, including preoccupation, rage, and decreased academic performance.

Generally speaking, parents and teachers need to strike a balance and use video games as merely one of many tools in a common educational strategy. They shouldn't be used in place of traditional education, but they can be a useful addition to it.

Playing video games is still the most popular and sensible kind of amusement these days. Since the previous generation of gamers has matured or transitioned into adulthood, the number of adults who play video games has increased. The gaming industry has already expanded among adult viewers, despite the assumption that video games are mostly for children and are therefore "childish" or "juvenile."

You might wonder why games and play should be incorporated into education. Is it a brilliant concept? We often assume that play is something kids should do for enjoyment outside of school. However, games are also utilized in the classroom. Teachers use games as a diversion at the beginning of the class, to practice vocabulary and grammar, or to employ role-playing to practice language in "real-world" situations.

Therefore, should kids play video games? The answer is ultimately up to the parent and child. It is critical to strike a balance between allowing children to enjoy video games as a source of pleasure while also encouraging healthy behaviors such as outdoor play and face-to-face social interaction.

It's crucial to keep in mind, though, that not all video games are made equal. Games that are too competitive or aggressive might have a negative impact on kids' behavior and mental health. Parents should take an active role in selecting age-appropriate games and monitoring their children's gaming habits.

As a substitute, it is needed to consider the type of game, the child's age and growth, and the range of gaming concerned. Through responsible use and guidance, video games can be a constructive and engaging activity for children. To encourage a healthy lifestyle, parents should make sure their kids play games that are appropriate for their age and set limits.

### *References:*

DR. K'S BOOK: HOW TO RAISE A HEALTHY GAMER