

## THE USE OF GRAPHIC ORGANIZER IN TEACHING READING

*by:*

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The Department of Education's main goal is reading comprehension. It is an assessment that will help teachers monitor the reader's level of understanding. However, reading comprehension has been a problem among learners over the last few years.

Graphic Organizers were introduced as instructional tools to aid in comprehension or organize key information. Strangman et al. (2003) believe that teaching using graphic organizers enables a student to organize ideas, see connections, patterns, and relationships, and understand the "big picture" from a lesson or from the story read.

The present condition of learners nowadays who are classified as poor in comprehension has led to the improvement of the learning competencies that brought about the two-year pandemic. Thus, the introduction of the use of graphic organizers might be of great help among Grade 5 students in resolving the difficulties in understanding reading materials. Meyer (2014) use of this tool will give the students the skills that they need for learning and communicating throughout their education and their lives.

In a recent evidence - based practice review by Saunders et al. (2020), it was discovered that using graphic organizers to teach academic content to students with severe cognitive impairments in inclusive environments showed promise..

The use of graphic organizers as instructional material to teach reading comprehension Different graphic organizers will be used every day to test the understanding of the learner's comprehension thus helping the learners to improve their

reading performance. Teachers should know the different graphic organizers such as Venn Diagrams, fish bone maps, flower maps, spiderman maps, story maps, hierarchical topical organizers, bubble topical organizers, T-charts, Main idea web, Sequence charts, and Concept maps.

Teachers should be creative enough in order to use the appropriate graphic organizers that will be suited to the lessons. In this manner learners will easily understand the story for instance and be able to grasp important ideas that they need to remember.

### *References:*

Strangman, N., Vue, G., Hall, T., & Meyer, A. (2003), Graphic Organizers and implications for universal design for learning, Retrieved from <http://aem.cast.org/about/publication/2003/ncac-graphic-organizers-udl.html>